

# SHARUKH KHAN

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## CONTACT

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## SUMMARY

Senior Product Designer with 7+ years building mobile and SaaS products at the intersection of healthcare and enterprise. Experience in both in-house and agency settings. Shipped ServiceTitan's first native iOS/Android app, collaborated on their first mobile design system (Anvil Mobile), and delivered two award winning healthcare apps for the National Institutes of Health and the National Eczema Association. Known for owning complex design problems end-to-end from research to system-level thinking to cross-functional delivery. Currently conducting UX research & design for an AI-based feature for a digital healthcare company, currently in its R&D phase.

## RELEVANT EXPERIENCE

### INDEPENDENT UX DESIGNER

*Freelance*

**MAR 2025 – PRESENT**

- UX research & design for an AI-based feature for a digital healthcare company, currently in its R&D phase.
- Owning problem definition, product strategy, UX, UI, and implementation using Figma and Claude Code.
- Designed and consulted on mobile and web projects covering UX strategy, IA, and interaction design while maintaining practice in Figma and modern design tools.

### SOCIAL MEDIA MANAGER

**JUN 2024 – JUN 2025**

*Glendale Community College Film & TV Department – Glendale, CA*

- Designed and edited media content for social media and promotional campaigns using editing tools such as Adobe Premiere Pro, After Effects, CapCut and Figma to advertise the film department to the student body.
- Collaborated with faculty and students to spotlight films, events, and educational programming through creative campaigns.

### SENIOR PRODUCT DESIGNER

**JAN 2022 – MAY 2023**

*ServiceTitan – Glendale, CA*

- Shipped and scaled ServiceTitan's first SaaS native iOS/Android mobile application (Inventory Management), owning product design end-to-end from concept through launch.
- Planned and facilitated co-design workshops and usability testing with field technicians, synthesizing quantitative and qualitative data into iterative workflow improvements.
- Designed a barcode scanning feature that reduced task completion time by ~54%.
- Partnered with a design technologist to implement Anvil Mobile, ServiceTitan's first mobile design system.
- Organized and facilitated product strategy road map meetings to organize and scope features for future product releases where I acted as the main UX advocate.
- Standardized design file formatting and organization for development handoff.
- Led Design Fun Committee, where I would help organize monthly activities to help foster team culture.

### LEAD UX/UI DESIGNER

**JAN 2020 – JAN 2022**

*Dogtown Media – Venice, CA*

- Directed mobile design strategy and execution across multiple client projects, from discovery to delivery.

- Mentored and delegated tasks to junior designers, ensuring quality and alignment across deliverables.
- Partnered with project managers and developers to scope requirements and manage cross-functional workflows.

## **UX DESIGNER**

**JAN 2017 – JAN 2020**

*Dogtown Media – Venice, CA*

- Designed information architectures and user flows for healthcare, fintech, and enterprise products.
- Conducted client workshops to establish product requirements and define UX strategy.
- Built and ran usability testing processes, synthesizing findings into actionable design improvements.
- Produced wireframes, prototypes, and final UI assets to support agile product delivery.

## **ADDITIONAL EXPERIENCE**

### **SOCIAL MEDIA MANAGER (VOLUNTEER)**

**DEC 2025–PRESENT**

*World Information Architecture Day Los Angeles 2026*

- Led and strategized media and content creation strategy for a professional annual UX event.
- Collaborated and ideated on brand identity and thematic storytelling for marketing campaign
- Recorded, covered, and edited footage from the event to post short form content on all social media platforms.

### **CREATIVE SABBATICAL–FILM & VISUAL STORYTELLING**

**MAY 2023–DEC 2024**

*Glendale Community College Film & TV Department – Glendale, CA*

- Focused on film production, directing, editing and narrative storytelling.
- Applied design skills in visual storytelling, editing, and creative collaboration.

## **SKILLS**

User Research • Usability Testing • UX Design • Journey Mapping • Information Architecture • Design Systems • AI-Assisted Prototyping • iOS & Android Native Design • A/B Testing • Motion Design • Video Editing • Visual Effects • Content Strategy

## **TOOLS**

Figma • Adobe Creative Suite (Premiere Pro, After Effects, Photoshop) • Atlassian (Jira, Confluence) • Claude Code • Claude Design • Github • HTML/CSS

## **EDUCATION**

**UCLA**

**SEP 2014 – SEP 2016**

*Bachelor of Arts in Psychology*